

# Libidn2 Reference Manual

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## Chapter 1

# Libidn2 Overview

Libidn2 is a free software implementation of IDNA2008.

### 1.1 idn2

idn2 —

#### Synopsis

```
#define IDN2_DOMAIN_MAX_LENGTH
#define IDN2_LABEL_MAX_LENGTH
#define IDN2_VERSION
#define IDN2_VERSION_NUMBER
const char * idn2_check_version (const char *req_version);
enum idn2_flags;
void idn2_free (void *ptr);
int idn2_lookup_u8 (const uint8_t *src,
uint8_t **lookupname,
int flags);
int idn2_lookup_ul (const char *src,
char **lookupname,
int flags);
enum idn2_rc;
int idn2_register_u8 (const uint8_t *ulabel,
const uint8_t *alabel,
uint8_t **insertname,
int flags);
int idn2_register_ul (const char *ulabel,
const char *alabel,
char **insertname,
int flags);
const char * idn2_strerror (int rc);
const char * idn2_strerror_name (int rc);
```

## Description

### Details

#### IDN2\_DOMAIN\_MAX\_LENGTH

```
#define IDN2_DOMAIN_MAX_LENGTH 255
```

Constant specifying the maximum size of the wire encoding of a DNS domain to 255 characters, as specified in RFC 1034. Note that the usual printed representation of a domain name is limited to 253 characters if it does not end with a period, or 254 characters if it ends with a period.

#### IDN2\_LABEL\_MAX\_LENGTH

```
#define IDN2_LABEL_MAX_LENGTH 63
```

Constant specifying the maximum length of a DNS label to 63 characters, as specified in RFC 1034.

#### IDN2\_VERSION

```
#define IDN2_VERSION "0.10"
```

Pre-processor symbol with a string that describe the header file version number. Used together with [idn2\\_check\\_version\(\)](#) to verify header file and run-time library consistency.

#### IDN2\_VERSION\_NUMBER

```
#define IDN2_VERSION_NUMBER 0x00090000
```

Pre-processor symbol with a hexadecimal value describing the header file version number. For example, when the header version is 1.2.4711 this symbol will have the value 0x01021267. The last four digits are used to enumerate development snapshots, but for all public releases they will be 0000.

#### idn2\_check\_version ()

```
const char *      idn2_check_version      (const char *req_version);
```

Check IDN2 library version. This function can also be used to read out the version of the library code used. See [IDN2\\_VERSION](#) for a suitable *req\_version* string, it corresponds to the idn2.h header file version. Normally these two version numbers match, but if you are using an application built against an older libidn2 with a newer libidn2 shared library they will be different.

**req\_version**: version string to compare with, or NULL.

**Returns**: Check that the version of the library is at minimum the one given as a string in *req\_version* and return the actual version string of the library; return NULL if the condition is not met. If NULL is passed to this function no check is done and only the version string is returned.

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**enum idn2\_flags**

```
typedef enum {
    IDN2_NFC_INPUT = 1,
    IDN2_ALABEL_ROUNDTRIP = 2,
} idn2_flags;
```

Flags to IDNA2008 functions, to be binary or'ed together. Specify only 0 if you want the default behaviour.

**IDN2\_NFC\_INPUT** Normalize input string using normalization form C.

**IDN2\_ALABEL\_ROUNDTRIP** Perform optional IDNA2008 lookup roundtrip check.

**idn2\_free ()**

```
void idn2_free (void *ptr);
```

Call free(3) on the given pointer.

This function is typically only useful on systems where the library malloc heap is different from the library caller malloc heap, which happens on Windows when the library is a separate DLL.

**ptr** : pointer to deallocate

**idn2\_lookup\_u8 ()**

```
int idn2_lookup_u8 (const uint8_t *src,
                   uint8_t **lookupname,
                   int flags);
```

Perform IDNA2008 lookup string conversion on domain name *src*, as described in section 5 of RFC 5891. Note that the input string must be encoded in UTF-8 and be in Unicode NFC form.

Pass **IDN2\_NFC\_INPUT** in *flags* to convert input to NFC form before further processing. Pass **IDN2\_ALABEL\_ROUNDTRIP** in *flags* to convert any input A-labels to U-labels and perform additional testing. Multiple flags may be specified by binary or'ing them together, for example **IDN2\_NFC\_INPUT | IDN2\_ALABEL\_ROUNDTRIP**.

**src** : input zero-terminated UTF-8 string in Unicode NFC normalized form.

**lookupname** : newly allocated output variable with name to lookup in DNS.

**flags** : optional **idn2\_flags** to modify behaviour.

**Returns** : On successful conversion **IDN2\_OK** is returned, if the output domain or any label would have been too long **IDN2\_TOO\_BIG\_DOMAIN** or **IDN2\_TOO\_BIG\_LABEL** is returned, or another error code is returned.

**idn2\_lookup\_ul ()**

```
int idn2_lookup_ul (const char *src,
                   char **lookupname,
                   int flags);
```

Perform IDNA2008 lookup string conversion on domain name *src*, as described in section 5 of RFC 5891. Note that the input is assumed to be encoded in the locale's default coding system, and will be transcoded to UTF-8 and NFC normalized by this function.

Pass **IDN2\_ALABEL\_ROUNDTRIP** in *flags* to convert any input A-labels to U-labels and perform additional testing.

**src** : input zero-terminated locale encoded string.

**lookupname** : newly allocated output variable with name to lookup in DNS.

**flags** : optional **idn2\_flags** to modify behaviour.

**Returns** : On successful conversion **IDN2\_OK** is returned, if conversion from locale to UTF-8 fails then **IDN2\_ICONV\_FAIL** is returned, if the output domain or any label would have been too long **IDN2\_TOO\_BIG\_DOMAIN** or **IDN2\_TOO\_BIG\_LABEL** is returned, or another error code is returned.

#### enum idn2\_rc

```
typedef enum {
    IDN2_OK = 0,
    IDN2_MALLOC = -100,
    IDN2_NO_CODESET = -101,
    IDN2_ICONV_FAIL = -102,
    IDN2_ENCODING_ERROR = -200,
    IDN2_NFC = -201,
    IDN2_PUNYCODE_BAD_INPUT = -202,
    IDN2_PUNYCODE_BIG_OUTPUT = -203,
    IDN2_PUNYCODE_OVERFLOW = -204,
    IDN2_TOO_BIG_DOMAIN = -205,
    IDN2_TOO_BIG_LABEL = -206,
    IDN2_INVALID_ALABEL = -207,
    IDN2_UALABEL_MISMATCH = -208,
    IDN2_NOT_NFC = -300,
    IDN2_2HYPHEN = -301,
    IDN2_HYPHEN_STARTEND = -302,
    IDN2_LEADING_COMBINING = -303,
    IDN2_DISALLOWED = -304,
    IDN2_CONTEXTJ = -305,
    IDN2_CONTEXTJ_NO_RULE = -306,
    IDN2_CONTEXTTO = -307,
    IDN2_CONTEXTTO_NO_RULE = -308,
    IDN2_UNASSIGNED = -309,
    IDN2_BIDI = -310
} idn2_rc;
```

Return codes for IDN2 functions. All return codes are negative except for the successful code **IDN2\_OK** which are guaranteed to be 0. Positive values are reserved for non-error return codes.

Note that the **idn2\_rc** enumeration may be extended at a later date to include new return codes.

**IDN2\_OK** Successful return.

**IDN2\_MALLOC** Memory allocation error.

**IDN2\_NO\_CODESET** Could not determine locale string encoding format.

**IDN2\_ICONV\_FAIL** Could not transcode locale string to UTF-8.

**IDN2\_ENCODING\_ERROR** Unicode data encoding error.

**IDN2\_NFC** Error normalizing string.

**IDN2\_PUNYCODE\_BAD\_INPUT** Punycode invalid input.

**IDN2\_PUNYCODE\_BIG\_OUTPUT** Punycode output buffer too small.

**IDN2\_PUNYCODE\_OVERFLOW** Punycode conversion would overflow.

**IDN2\_TOO\_BIG\_DOMAIN** Domain name longer than 255 characters.

**IDN2\_TOO\_BIG\_LABEL** Domain label longer than 63 characters.

**IDN2\_INVALID\_ALABEL** Input A-label is not valid.

**IDN2\_UALABEL\_MISMATCH** Input A-label and U-label does not match.

**IDN2\_NOT\_NFC** String is not NFC.

**IDN2\_2HYPHEN** String has forbidden two hyphens.

**IDN2\_HYPHEN\_STARTEND** String has forbidden starting/ending hyphen.

**IDN2\_LEADING\_COMBINING** String has forbidden leading combining character.

**IDN2\_DISALLOWED** String has disallowed character.

**IDN2\_CONTEXTJ** String has forbidden context-j character.

**IDN2\_CONTEXTJ\_NO\_RULE** String has context-j character with no rule.

**IDN2\_CONTEXTO** String has forbidden context-o character.

**IDN2\_CONTEXTO\_NO\_RULE** String has context-o character with no rule.

**IDN2\_UNASSIGNED** String has forbidden unassigned character.

**IDN2\_BIDI** String has forbidden bi-directional properties.

#### idn2\_register\_u8 ()

```
int          idn2_register_u8          (const uint8_t *ulabel,
                                       const uint8_t *alabel,
                                       uint8_t **insertname,
                                       int flags);
```

Perform IDNA2008 register string conversion on domain label *ulabel* and *alabel*, as described in section 4 of RFC 5891. Note that the input *ulabel* must be encoded in UTF-8 and be in Unicode NFC form.

Pass **IDN2\_NFC\_INPUT** in *flags* to convert input *ulabel* to NFC form before further processing.

It is recommended to supply both *ulabel* and *alabel* for better error checking, but supplying just one of them will work. Passing in only *alabel* is better than only *ulabel*. See RFC 5891 section 4 for more information.

**ulabel**: input zero-terminated UTF-8 and Unicode NFC string, or NULL.

**alabel**: input zero-terminated ACE encoded string (xn--), or NULL.

**insertname**: newly allocated output variable with name to register in DNS.

**flags**: optional **idn2\_flags** to modify behaviour.

**Returns**: On successful conversion **IDN2\_OK** is returned, when the given *ulabel* and *alabel* does not match each other **IDN2\_UALABEL\_MISMATCH** is returned, when either of the input labels are too long **IDN2\_TOO\_BIG\_LABEL** is returned, when *alabel* does not appear to be a proper A-label **IDN2\_INVALID\_ALABEL** is returned, or another error code is returned.

**idn2\_register\_ul ()**

```
int                idn2_register_ul                (const char *ulabel,
                                                    const char *alabel,
                                                    char **insertname,
                                                    int flags);
```

Perform IDNA2008 register string conversion on domain label *ulabel* and *alabel*, as described in section 4 of RFC 5891. Note that the input *ulabel* is assumed to be encoded in the locale's default coding system, and will be transcoded to UTF-8 and NFC normalized by this function.

It is recommended to supply both *ulabel* and *alabel* for better error checking, but supplying just one of them will work. Passing in only *alabel* is better than only *ulabel*. See RFC 5891 section 4 for more information.

***ulabel*** : input zero-terminated locale encoded string, or NULL.

***alabel*** : input zero-terminated ACE encoded string (xn--), or NULL.

***insertname*** : newly allocated output variable with name to register in DNS.

***flags*** : optional **idn2\_flags** to modify behaviour.

**Returns** : On successful conversion **IDN2\_OK** is returned, when the given *ulabel* and *alabel* does not match each other **IDN2\_UALABEL\_MISMATCH** is returned, when either of the input labels are too long **IDN2\_TOO\_BIG\_LABEL** is returned, when *alabel* does not appear to be a proper A-label **IDN2\_INVALID\_ALABEL** is returned, or another error code is returned.

**idn2\_strerror ()**

```
const char *      idn2_strerror                (int rc);
```

Convert internal libidn2 error code to a humanly readable string. The returned pointer must not be de-allocated by the caller.

***rc*** : return code from another libidn2 function.

**Returns** : A humanly readable string describing error.

**idn2\_strerror\_name ()**

```
const char *      idn2_strerror_name          (int rc);
```

Convert internal libidn2 error code to a string corresponding to internal header file symbols. For example, `idn2_strerror_name(IDN2_MALLOC)` will return the string "IDN2\_MALLOC".

The caller must not attempt to de-allocate the returned string.

***rc*** : return code from another libidn2 function.

**Returns** : A string corresponding to error code symbol.

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## Chapter 2

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